

HARDWARE REQUIREMENTS

Usecase	recommended Specs	minimum Specs
<p>OFFLINE RENDERING</p> <p><i>AS3D Images and Video</i></p> <p>Software: Stereoscopic Player</p>	<p>CPU: Intel® Core™ i5-10400T (6-Core 2.0GHz - 3.6GHz)</p> <p>Graphics: NVIDIA GTX 1060 or AMD Radeon RX 5700</p> <p>RAM: 8GB</p> <p>SSD: 256GB</p>	<p>CPU: Intel Core™ i5-7500T (quad-Core 2.7 GHz - 3.3 GHz)</p> <p>Graphics: NVIDIA GT 1030 or AMD Radeon RX 580</p> <p>RAM: 4GB</p> <p>SSD: 128GB</p>
<p>REALTIME RENDERING</p> <p><i>Interactive AS3D Unity Applications</i></p> <p>Software: Unity 3D CREATOR Unity 3D DISPLAY MODELVIEWER</p>	<p>CPU: Intel® Core™ i7-10700 (8-Core 2.90 GHz - 4.8 GHz)</p> <p>Graphics: NVIDIA RTX 3070 / RTX 3080 / Quadro A5000</p> <p>Graphics: AMD Radeon™ RX 6800-XT</p> <p>RAM: 32GB or more</p> <p>SSD: 512GB or more</p>	<p>CPU: Intel® Core™ i5-10400F (six-core 2.9 GHz, up to 4.3 GHz)</p> <p>Graphics: NVIDIA RTX 2070</p> <p>Graphics: AMD Radeon™ RX 5700 XT</p> <p>RAM: 16GB</p> <p>SSD: 128GB</p>
<p>REALTIME RENDERING</p> <p><i>CAD Live Link Applications</i></p> <p>Software: ZLink ReflectZ</p>	<p>CPU: Intel® Core™ i7-10700 (8-Core 2.90 GHz - 4.8 GHz)</p> <p>Graphics: NVIDIA Quadro RTX 5000 / RTX 2080</p> <p>Graphics: AMD Radeon™ pro WX 7100</p> <p>RAM: 32GB or more</p> <p>SSD: 1TB or more</p> <p>Free LAN Port (RJ45) for eye-tracking data (ZLink only)</p>	<p>CPU: Intel® Core™ i5-7300HQ (quad-core 2.5 GHz, up to 3.5 GHz)</p> <p>Graphics: NVIDIA GTX 1080</p> <p>Graphics: AMD Radeon™ RX 5700 XT</p> <p>RAM: 16GB</p> <p>SSD: 1TB or more</p> <p>Free LAN Port (RJ45) for eye-tracking data (ZLink only)</p>
	<p>ZVIEW-65: DVI-D or DisplayPort 1.2 (active DP to DVI-D adapter needed)</p> <p>ZVIEW-28: HDMI or DisplayPort 1.2</p>	